



SSG Hosts Chess, Scrabble Tournament

by Bea Arce

The Supreme Student Government (SSG) organized the Chess and Scrabble Tournament on June 19 at the EVB gymnasium, allowing students from grades 4-12 to participate in games showcasing their strategic thinking and word skills.

The annual tournament featured 104 players with 65 participating in chess and 39 in scrabble. To promote fair competition, the event was divided into categories based on grade levels: three categories for chess for grades 4-5, 6-8, and 9-12, and three categories for scrabble divided into grades 4-6, 7-9, and grades 10-12. Participants engaged in multiple rounds with all matches played in a single-elimination format.

On the chess boards, Miguel Baligod, the Category 1 champion remarked that the matches were intense, “The environment gave me a little bit of pressure, and I got more nervous the more my opponent did well. All in all, I’d like to advise everyone to play chess.”

In the Scrabble arena, players showed their vocabulary and tile placements. Aaron Nepomuceno, Scrabble category 3 champion scored the highest overall, with 189 points in the final round. Nepomuceno shared his strategy reminding us that one must have a calm thought process when playing and must think carefully before making a move.

The tournament concluded with the following winners of the tournament in each category:

Chess Winners			
	Category 1 (Grades 4-5)	Category 2 (Grades 6-8)	Category 3 (9-12)
Champion	Miguel Baligod	Edrei Bacilit	Rock Rollo
1st Runner-up	Aytham Taba	Liam Lustria	Harvey Bautista
2nd Runner-up	Eliska Jovilla	Caleb Busa	Rod Duran

Scrabble Winners			
	Category 1 (Grades 4-6)	Category 2 (Grades 7-9)	Category 3 (Grades 10-12)
Champion	Camila Ramos	Elyssa Maun	Aaron Nepomuceno
1st Runner-up	Edward Buag	Albert Bautista	Julia Torino
2nd Runner-up	Caerwyn Gonzales	Nathan Palete	Manuel Torio

The SSG's 4th Chess and Scrabble Tournament concluded by Margaret Isaiah G. Torio, the SSG President, when she underscored that this event could be an avenue for the PSDians in showing their sportsmanship, allowing them to enhance their critical thinking, and demonstrating their planning skills through board games.



An arbiter verifies a word, allowing the opponents to play next.



A chess player plans ahead and thinks carefully about his next move.



Players concentrate on where to put their next tiles, aiming for the coveted Scrabble.



Players listen to the arbitrator as they set up before the match.